

ABSTRACT OF THE DISCLOSURE

Systems and methods consistent with the present invention assist a user's ability to control a game such that the user's proficiency is largely independent of prior experience with the game. Disparities between users arising from differences in experience or unfavorable viewing perspective can be compensated by appropriately modifying the speed of the movement of actions taking place within the game. Additional embodiments are also provided which enhance the realism of the game display by improving the presentation of shadows.

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